Dariel Bencosme

animator

813.407.9183
darielben@gmail.com
www.darielbencosme.com

Experience:

Narrative Animator - Santa Monica Studio, Los Angeles, CA — Aug 2024 -

God of war: Laufey - Narrative Animator

Owned multiple scenes through previz, setting up files for mocap shoots, Keyframe animation for outsourcing, polish animation for engine implementation, and keyframing creature anim and stunt anim

Animator - Blur Studio, Culver City, CA — July 2023 - July 2024

Love Death and Robots: Can't Stop - Animator

Worked with animation supervisors to deliver on director's vision

Secret Level: Unreal Tournament - Unreal Animator

Animated shots directly in Unreal Engine, working with animation supervisors to deliver on director's vision

Animator - Industrial Light & Magic, San Francisco, CA — March 2023 - July 2023

Star Wars: Skeleton Crew - Animator

Collaborated with animation supervisors to ensure shots were realized in the most entertaining way possible.

Motion Editor/ Performance Animator - Weta FX, Manhattan Beach, CA — July 2022 - Jan 2023

Avatar: The Way of Water - Motion Editor

Worked with mocap footage in Nuance to edit body performances making sure contacts, prop interactions, and weight all felt believable

Narrative Animator - Santa Monica Studio, Los Angeles, CA — Oct 2020 - June 2022

God of war Ragnarok - Narrative Animator

Owned multiple scenes, with a focus on animating creatures, enhancing body pcap and supporting other departments to ensure successful implementation in game.

Senior Freelance Animator - Respawn Entertainment, Los Angeles, CA — April 2020 - Sept 2020

Medal of Honor: Above and Beyond - Senior Animator

Enhanced body and face animation to work in engine

Cinematic Animator - Sony Interactive Entertainment, San Diego, CA — Feb 2017 - April 2020

The Last of Us Part II - Cinematic Animator

Enhanced mocap footage, added keyframe animation where necessary

Uncharted: The Lost Legacy - Cinematic Animator

Enhanced mocap footage, added keyframe animation where necessary

Animator - Echo Bridge Pictures LLC, St. Petersburg, FL — April 2014 - Feb 2016

Animator - Limited Slip Studios, Inc, Treasure Island, FL — 2015

Skills & Software:

3D Packages - Maya, Unreal Engine 5, MotionBuilder, 3DS Max, Nuance

2D Packages - Adobe Photoshop, Adobe Flash, Adobe After Effects, Adobe Premiere

Project Management Packages - Shotgun, Jira, Perforce

Education:

The Art Institute of Tampa - BFA, Media Arts and Animation — 2014